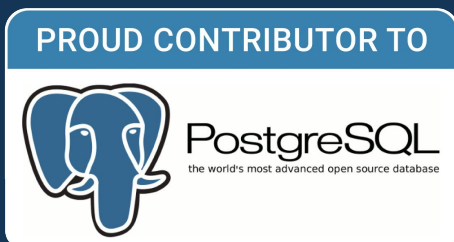


POSTGRESQL ALS OPEN SOURCE

BERLIN 2025
HANS-JÜRGEN SCHÖNIG



AUSTRIA (HQ)

CYBERTEC POSTGRESQL
INTERNATIONAL (HQ)

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CYBERTEC POSTGRESQL
NORDIC

SWITZERLAND

CYBERTEC POSTGRESQL SWITZERLAND

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CYBERTEC POSTGRESQL
SOUTH AMERICA

SOUTH AFRICA

CYBERTEC POSTGRESQL
SOUTH AFRICA



***“ FREEDOM HAS MANY DIFFICULTIES
& DEMOCRACY IS NOT PERFECT,
BUT WE HAVE NEVER HAD TO PUT
A WALL UP TO KEEP OUR PEOPLE IN***

JOHN F. KENNEDY, 1963



***“ FREEDOM HAS MANY DIFFICULTIES
& DEMOCRACY IS NOT PERFECT,
BUT WE HAVE NEVER HAD TO PUT
A WALL UP TO KEEP OUR PEOPLE IN*”**

**Passt gut
zu Software**

JOHN F. KENNEDY, 1963



CLOSED SOURCE: WAS KÜRZLICH PASSIERT IST

“AUDIT LOG DATEN KOPIEREN”



DATABASE COMPLIANCE UND AUDIT

1. Compliance ist ein großes Thema

- Gesetzliche Vorschriften
- Regulierung, Zertifizierung, Vorgaben

2. Aggregation und Analyse von Audit Daten

- Klare Sache bei PostgreSQL
- Wie sieht es bei Closed Source aus?

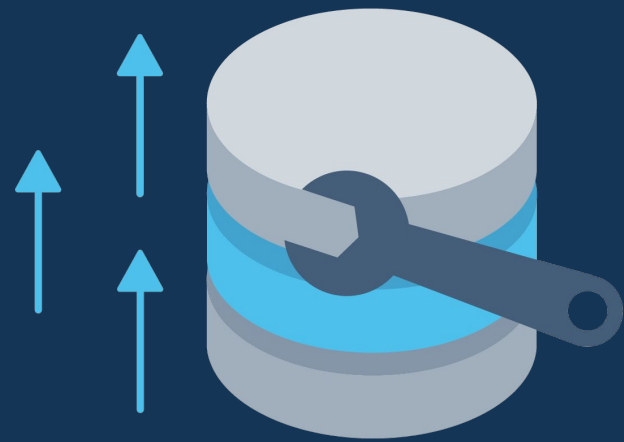
3. “Einige kleine Themen”

- Man beginnt die Unterschiede zu verstehen



CLOSED SOURCE

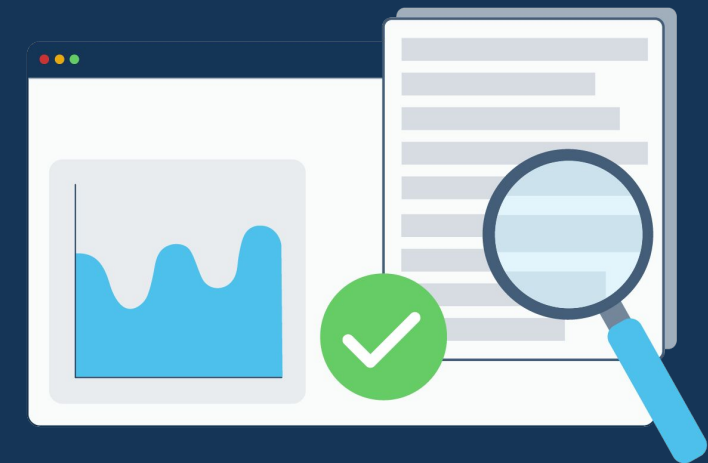
WAS BEDEUTET DAS WIRKLICH?



Bugs und Fehler
zahlreich und störend



Knowledge Base
Was kann man
eigentlich wissen?



Die Liebe zum Detail
Sinn vs. Gehaltsscheck



BUGS UND FEHLER

An abstract graphic in the top right corner consisting of a dense network of small white dots connected by thin white lines, forming a complex, web-like structure that tapers towards the right edge of the slide.

UND DER UMGANG DAMIT





EIN BEISPIEL

```
1| DBMS_AUDIT_MGMT.SET_LAST_ARCHIVE_TIMESTAMP(  
2|     audit_trail_type => DBMS_AUDIT_MGMT.AUDIT_TRAIL_UNIFIED,  
3|     last_archive_time => TO_TIMESTAMP(:ts, 'YYYY-MM-DD HH24:MI:SS.FF')  
4| );  
5|  
6| DBMS_AUDIT_MGMT.CLEAN_AUDIT_TRAIL(  
7|     audit_trail_type => DBMS_AUDIT_MGMT.AUDIT_TRAIL_UNIFIED,  
8|     use_last_arch_timestamp => true  
9| );
```

- Bisher 4 verschiedene Fehlermeldungen ...
- Idente Systeme mit identischer Last
- Ab und zu bleiben uralte Daten übrig



KNOWLEDGE BASE

An abstract network diagram in the top right corner, featuring a complex web of interconnected nodes and lines, rendered in a light blue color against the dark blue background.

WAS KANN MAN EIGENTLICH WISSEN?



“FRAGEN WIR MAL DEN GURU”

PostgreSQL Welt

- “Ich schau schnell nach”
- “Das macht ...”
- “Ah, das kenne ich, wart kurz ...”
- ... ich hätte wohl gar nicht fragen müssen ...

Kommerzielle Welt

- “Das weiß ich nicht”
- “Ich vermute mal, dass ...”
- “... noch nie gesehen ...”



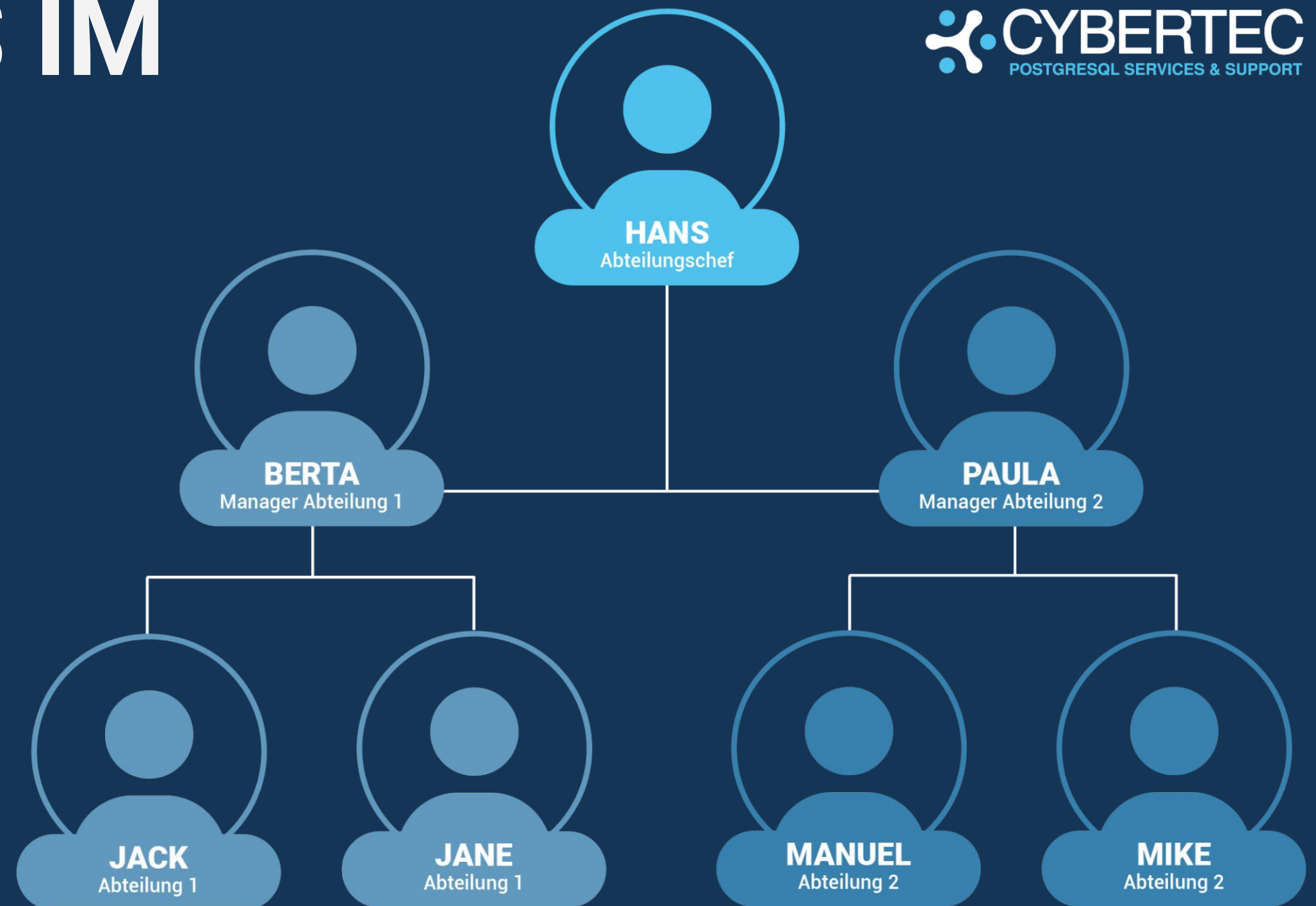
“ DIE ERKENNTNIS ”

***WOHER SOLL DER KOLLEGE
DAS EIGENTLICH WISSEN?***



WAS HEISST DAS IM REALEN LEBEN?

- “Nichts wissen” = Research
- “Nichts wissen” = Verzögerung
- “Nichts wissen” = Risiko
- “Nichts wissen” = Potenziell falsch
- “Nichts wissen” = Frust
- “Nichts wissen” = Vertrauensverlust
- “Problem” = Ganz viele Leute in ganz vielen Meetings





ES GEHT BESSER

WAS HEISST OPEN SOURCE WIRKLICH



```
1| test=# SHOW effective_cache_size;
2| effective_cache_size
3| -----
4| 4GB
5| (1 row)
```



Was tut das?

```
1| test=# SHOW effective_cache_size;  
2| effective_cache_size  
3| -----  
4| 4GB  
5| (1 row)
```



SEHEN WIR UNS DAS GENAUER AN...

```
1| hs@hans:~/src/postgresql-17.3/src/backend$ grep -r -n -I -l effective_cache_size *
```

- 2| access/gist/gistbuild.c
- 3| optimizer/path/costsize.c
- 4| utils/misc/postgresql.conf.sample
- 5| utils/misc/guc_tables.c



GIST? WAS PASSIERT DA?

```
731 | /* subtree must fit in cache (with safety factor of 4) */  
732 |     if (subtreesize > effective_cache_size / 4)  
733 |         break;
```



OPTIMIZER? KLINGT SPANNEND...

```
1| * costsize.c
2| *          Routines to compute (and set) relation sizes and path costs
3| ...
4| *          seq_page_cost          Cost of a sequential page fetch
5| *          random_page_cost       Cost of a non-sequential page fetch
6| *          cpu_tuple_cost         Cost of typical CPU time to process a tuple
7| *          cpu_index_tuple_cost   Cost of typical CPU time to process an index tuple
8| *          cpu_operator_cost      Cost of CPU time to execute an operator or function
9| *          parallel_tuple_cost    Cost of CPU time to pass a tuple from worker to leader backend
10| *          parallel_setup_cost    Cost of setting up shared memory for parallelism
11| ...
12| * We also use a rough estimate "effective_cache_size" of the number of
13| * disk pages in Postgres + OS-level disk cache. (We can't simply use
14| * NBuffers for this purpose because that would ignore the effects of
15| * the kernel's disk cache.)
16| *
17| * Obviously, taking constants for these values is an oversimplification,
18| * but it's tough enough to get any useful estimates even at this level of
19| * detail. Note that all of these parameters are user-settable, in case
20| * the default values are drastically off for a particular platform.
```



OPTIMIZER? KLINGT SPANNEND...

```
1| * index_pages_fetched
2| *      Estimate the number of pages actually fetched after accounting for
3| *      cache effects.
4| *
5| * We use an approximation proposed by Mackert and Lohman, "Index Scans
6| * Using a Finite LRU Buffer: A Validated I/O Model", ACM Transactions
7| * on Database Systems, Vol. 14, No. 3, September 1989, Pages 401-424.
8| * The Mackert and Lohman approximation is that the number of pages fetched is
9| *      PF =
10| *          min(2TNs/(2T+Ns), T)                when T <= b
11| *          2TNs/(2T+Ns)                        when T > b and Ns <= 2Tb/(2T-b)
12| *          b + (Ns - 2Tb/(2T-b))*(T-b)/T      when T > b and Ns > 2Tb/(2T-b)
13| * where
14| *      T = # pages in table, N = # tuples in table
15| *      s = selectivity = fraction of table to be scanned, b = # buffer pages available
16| *
17| * We assume that effective_cache_size is the total number of buffer pages
18| * available for the whole query, and pro-rate that space across all the
19| * tables in the query and the index currently under consideration. (This
20| * ignores space needed for other indexes used by the query, but since we
21| * don't know which indexes will get used, we can't estimate that very well;
22| * and in any case counting all the tables may well be an overestimate, since
23| * depending on the join plan not all the tables may be scanned concurrently.)
```



OPTIMIZER? KLINGT SPANNEND...

```
1| /*-----  
2|  * Estimate number of main-table pages fetched, and compute I/O cost.  
3|  *  
4|  * When the index ordering is uncorrelated with the table ordering,  
5|  * we use an approximation proposed by Mackert and Lohman (see  
6|  * index_pages_fetched() for details) to compute the number of pages  
7|  * fetched, and then charge spc_random_page_cost per page fetched.  
8|  *  
9|  * When the index ordering is exactly correlated with the table ordering  
10|  * (just after a CLUSTER, for example), the number of pages fetched should  
11|  * be exactly selectivity * table_size.
```

- Ja, das Beispiel ist einfach
- Ja, man muss trotzdem etwas zum Thema wissen
- Aber: **User** und **Support** haben eine **Chance** !





LIEBE ZUM DETAIL

UM DAS LEBEN FÜR ALLE ZU VERBESSERN



KÜRZLICH: MEHR ALS 1000 WORTE

```
1| test=# SELECT 'CREATE TABLE tab' || x || ' (id int) '
2|         FROM generate_series(1, 3) AS x;
3|         ?column?
4| -----
5| CREATE TABLE tab1 (id int)
6| CREATE TABLE tab2 (id int)
7| CREATE TABLE tab3 (id int)
8| (3 rows)
9|
10| test=# \gexec
11| CREATE TABLE
12| CREATE TABLE
13| CREATE TABLE
```

Kein Söldner
der Welt
macht so
etwas



ABSCHLIESSEND

An abstract graphic in the top right corner consisting of a network of small circular nodes connected by thin, light-colored lines. The lines are mostly straight but some are curved, creating a sense of movement or flow. The nodes are arranged in a way that suggests a complex, interconnected system.

EIN PAAR GEDANKEN

***“ FREEDOM HAS MANY DIFFICULTIES
& DEMOCRACY IS NOT PERFECT,
BUT WE HAVE NEVER HAD TO PUT
A WALL UP TO KEEP OUR PEOPLE IN***

***WER EINE GUTE LÖSUNG
HAT,
MUSS NICHT EINSPERREN***



ANY QUESTIONS?

ASK ANYTHING



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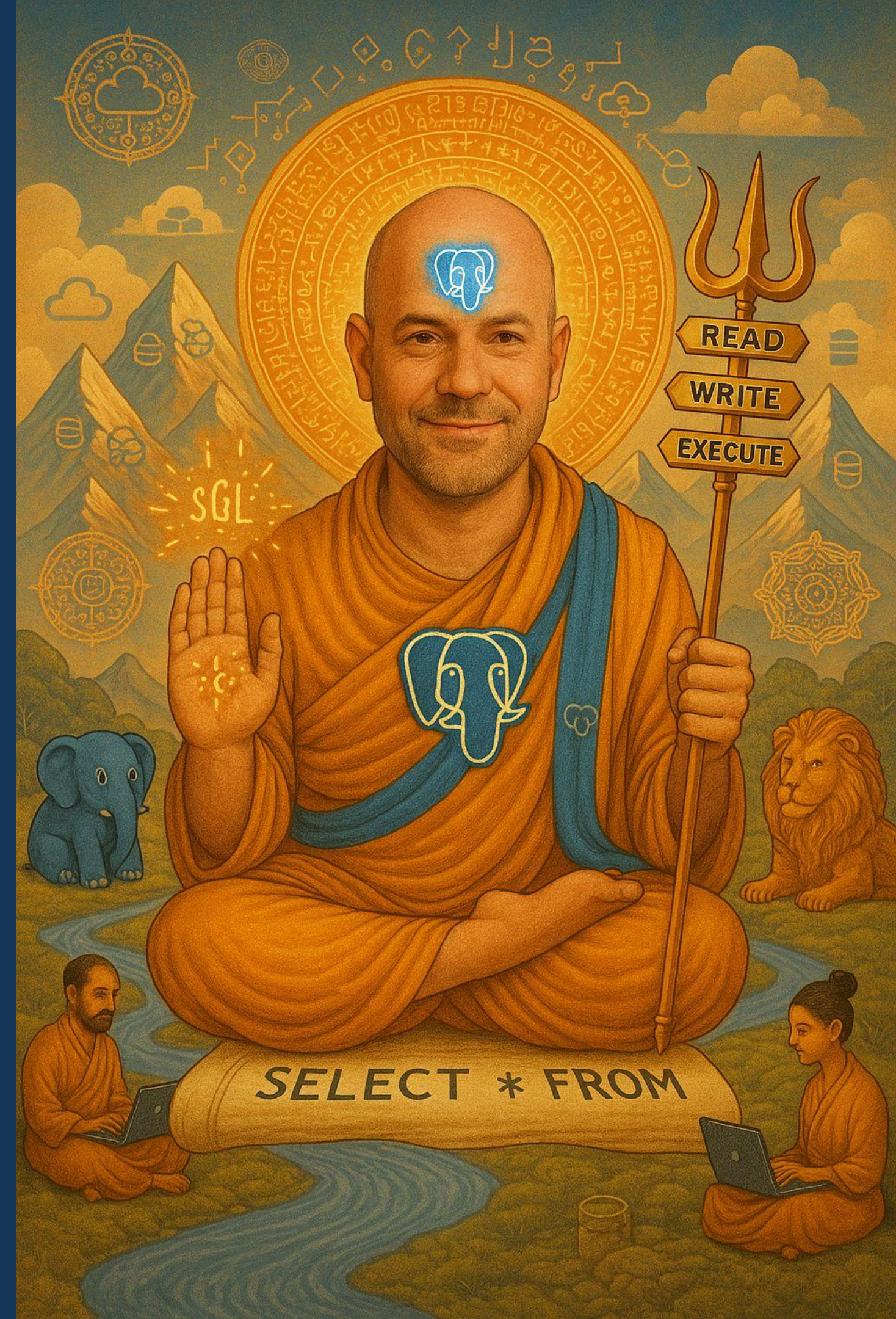
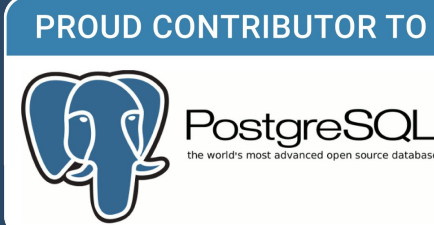
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